

WARNING: READ BEFORE USING YOUR SEGA VIDEO GAME SYSTEM.
A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS

Still pictures or images may cause permanent picture-tube damage or mark the phosphor of the CRT. Avoid repeated or extended use of video games on large-screen projection televisions.

HANDLING YOUR COMPACT DISC

- The Sega Saturn disc is intended for use exclusively with the Sega Saturn™ system.
- Do not bend it, crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega Saturn compact disc.
- Keep your Sega Saturn compact disc clean. Always hold the edges and keep it in its case when not in use. Clean with a lint-free, soft dry cloth-wiping in straight lines from center to edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Ratings Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1 (800) 771-3772.



This official seal is your assurance that the product meets the highest quality standards of SEGA.

Buy Games and accessories with this seal to be sure that they are compatible with the Sega Saturn™ System.

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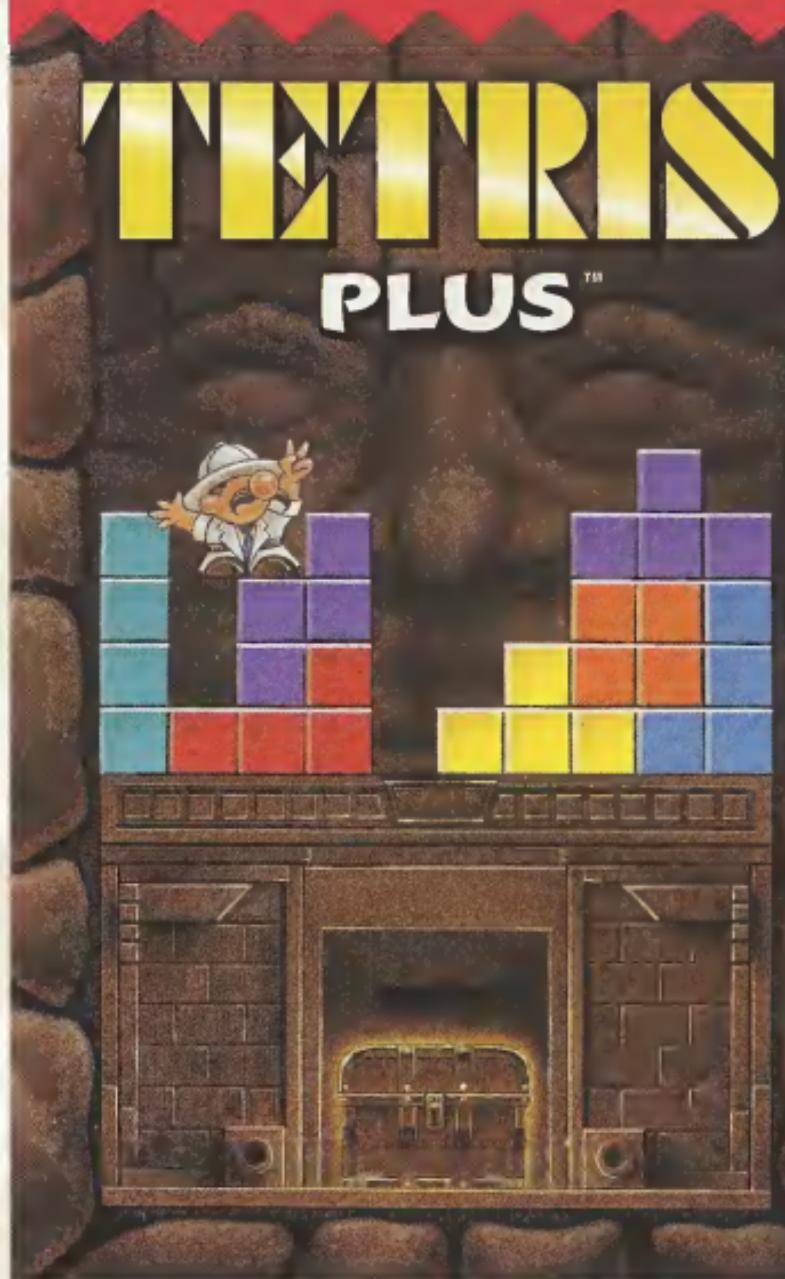
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SEGA™

INCLUDES THE CLASSIC TETRIS VERSION AND MUCH MORE!



SEGA SATURN



JALECO™



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FOR PLAY ON THE SEGA SATURN™ SYSTEM.

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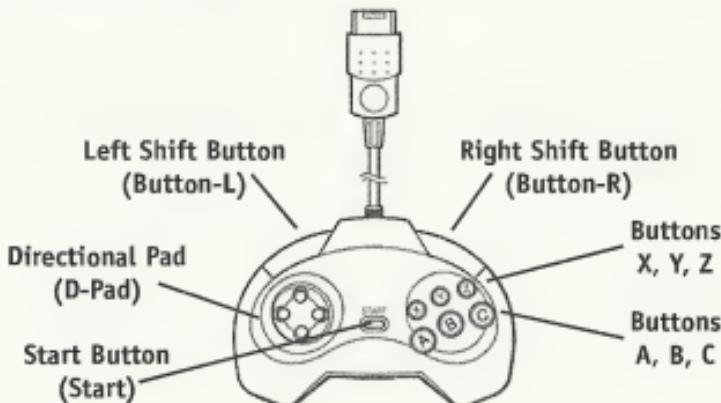


SETTING UP YOUR GAME

Set up your Sega Saturn™ system as shown in the Sega Saturn Instruction Manual. Place the Tetris Plus™ disc, label side up, in the well of the CD tray and close the lid. Turn on the monitor and the Sega Saturn. The Sega Saturn logo will appear on screen. If nothing appears, turn off the system and ensure that it is set up properly.



Standard Controller Summary



Menus:

Direction Buttons—Move through selections, change settings

A or C—Decision

B—Cancel decision, return to previous menu

Start—Game start

During Gameplay:

Direction Buttons—Move blocks

Down—Speed descent of blocks

A or C—Rotate blocks counter-clockwise

B—Rotate blocks clockwise

Start—Pause and unpause

In Edit Mode:

Direction Buttons—Move cursor

A or C—Decision, place block

B—Cancel decision, return to previous menu

L or R—Change block color

X, Y or Z—Erase block

Pressing Start while holding A, B and C will return you to the title screen.

IT'S TETRIS PLUS A WHOLE LOT MORE!



Tetris Plus is stacked with four modes of play: Classic Tetris, Puzzle, two-player Vs. Puzzle, and a unique Edit mode which allows the player to construct original puzzles.

Classic Tetris

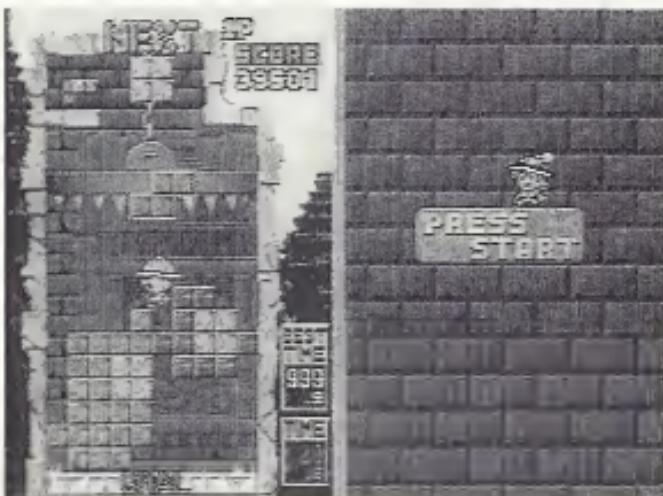


Players of all ages can enjoy the original game conceived by famed Russian inventor, Alexey Pajitnov. To score, try to form a horizontal line of blocks. Each complete line will disappear from the chamber. Bonus points are awarded for clearing two lines, three lines and four lines (a tetris). If the blocks reach the top, the game is over!

Two-Player Non-competitive Play

The unique split-screen in Tetris Plus allows two people to enjoy Tetris in non-competitive play. Player one's board is on the left side of the screen, while player two's board is on the right side of the screen. To begin non-competitive play, press the Start button on the respective controller.

Puzzle Mode



A curious little professor and his lovely assistant are in search of fortune and adventure. A little older, but not quite the wiser, the supposedly intellectual misadventurer quickly gets into a heap of trouble. Anxious to impress his loyal assistant, the professor gets trapped inside the chamber of an ancient ruin.

As the chamber fills with blocks tumbling from above, a viciously spiked ceiling ominously descends upon the brave yet often foolish hero. When the blocks begin to pile, the professor tries to climb his way to the top. The chamber is already filled with patterns of blocks, so a path must be cleared in order for the professor to find his way to the treasure hidden below.

The professor's quest will take him across the globe and into the wonders of the labyrinth at Knossos, the Pyramids of Egypt, Angkor Wat, the Mayan ruins, and a mysterious city with an additional 20 stages of death-defying puzzle excitement. That's a total of 100 puzzles; each one more difficult than the last!

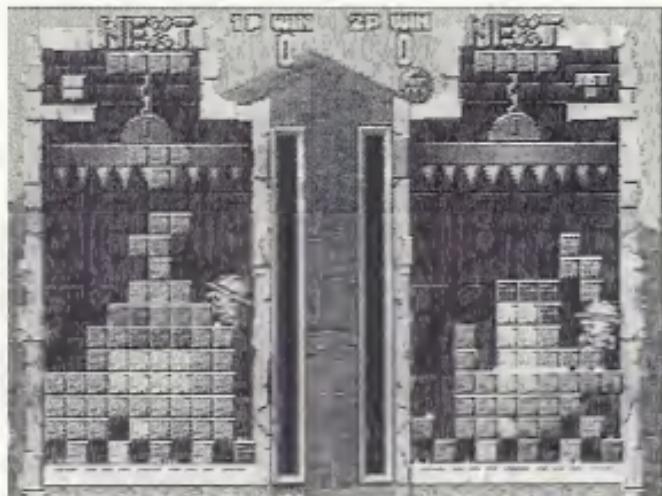
Stages and Endings

Each level contains 20 stages. A stage is cleared when the professor reaches the vault hidden below each chamber. After clearing the 20 stages in a level, the player can choose the next site.

Two-Player Non-competitive Play

The unique split-screen in Tetris Plus allows two people to enjoy Puzzle mode in non-competitive play. Player one's board is on the left side of the screen, while player two's board is on the right side of the screen. To begin non-competitive play, press the Start button on the respective controller. For competitive play see Two-player Vs. Puzzle mode.

Two-Player vs. Puzzle Mode



The two-player Vs. Puzzle mode is a competitive version of the one-player Puzzle mode. Each time a player clears at least two lines of blocks, those lines are sent to the opposing chamber. A player wins by getting the professor to the hidden vault first or if the opposing professor touches the spiked ceiling. At the beginning of each round, players may set a handicap by adjusting the height of the ceiling.

EDIT MODE

This one-player only version of Puzzle mode is played the same way as Puzzle mode, except the player gets to construct and save original puzzles. In Edit mode, the background, blocks, the professor's location of appearance, and the ceiling height can be customized. The on-screen prompts will guide you through the entire construction process.

Editing a Puzzle

In Edit mode, the player can create original puzzles or edit the ten sample stages included with Tetris Plus. To load a sample stage or a previously saved stage, select Load at the Edit screen. Use the Direction Buttons to select the puzzle then confirm your decision using the A or C buttons.

Saving Edited Puzzles

To save an edited puzzle, select Save at the Edit screen. Puzzles can be saved to any of the ten available stages. Use the Direction Buttons to select a stage for your newly constructed puzzle.

Selecting the Stage Order

Select Data at the Edit screen. Use the Direction Buttons to determine the order of appearance (the order of play) of the puzzles.

Playing Stages Constructed in Edit Mode

To play constructed puzzles, select Play from the Edit Mode Menu.

OPTIONS

Customize game play settings here. Use the Up and Down Direction Buttons to scroll through the options. Use the Left and Right Direction Buttons to change settings.

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